

VNLA A LA MODE Team Indoor Roller Skate!



VNLA A LA MODE Team Indoor Roller Skate!



INTRODUCING the All NEW VNLA A LA MODE Team Indoor Rink Skate! Great Comfort, Style and Roll with excellent Bones Team Rhythm and Jam Wheels PLUS premium Bones Reds bearings!!

Rating: Not Rated Yet

Price

Base price with tax \$340.00

Price with discount \$320.00

Salesprice with discount

Sales price \$320.00

Sales price without tax \$320.00

Save: \$-20.00

Tax amount

[Ask a question about this product](#)

VNLA A LA MODE Team Indoor Roller Skate!

Description

INTRODUCING the All NEW **VNLA A LA MODE Team**! This sophisticated, but practical skate brings skating to a whole new level! The A LA MODE Team features genuine suede in Great colours! With medium/soft counters for support. The A LA MODE Team comes outfitted with your choice of suede colour AND colour choice of BONES Team 98A OR 101A, 57mm OR 62mm, indoor rink wheels PLUS Premium BONES REDS Bearings! Topped off with a Lifetime Warranty on the plate – you'll quickly discover why this skate is so great!

Boots: Genuine Suede Leather

Plates: Vanilla Gorilla 5 degree high impact Nylon Plates (Lifetime Warranty!)

Wheels: BONES Team 57mm OR 62mm, 98A OR 101A - Excellent for Jam and Rhythm skating at the rink on hard, coated wooden, or grippy polished concrete indoor floors (YOU PICK THE COLOUR!)

Bearings: BONES REDS Bearings

Stopper: Choose an Adjustable 5/8" White stopper OR White Dance Plug!

SIZING: Boots are in Mens 4-13 sized to a mens sizing last (full sizes only) women choose one to one and a half sizes down (ie. Mens 7 = Ladies 8/8.5)

VNLA A LA MODE Boot Sizing Chart:

VNLA A LA MODE Size	Mens Size	Ladies Size	Insole Length Inches
4	4 - 4.5	5 - 5.5	9-1/8"
5	5 - 5.5	6 - 6.5	9.5"
6	6 - 6.5	7 - 7.5	10"
7	7 - 7.5	8 - 8.5	10-1/4"
8	8 - 8.5	9 - 9.5	10-5/8"
9	9 - 9.5	10 - 10.5	11"
10	10 - 10.5	11 - 11.5	11-1/4"
11	11 - 11.5	12 - 12.5	11-5/8"
12	12 - 12.5	13 -13.5	11-7/8"
13	13 - 13.5	14 - 14.5	12-1/4"

Reviews

There are yet no reviews for this product.